

# A neuron can make reliable binary, threshold gate like, decisions if and only if its afferents are synchronized.

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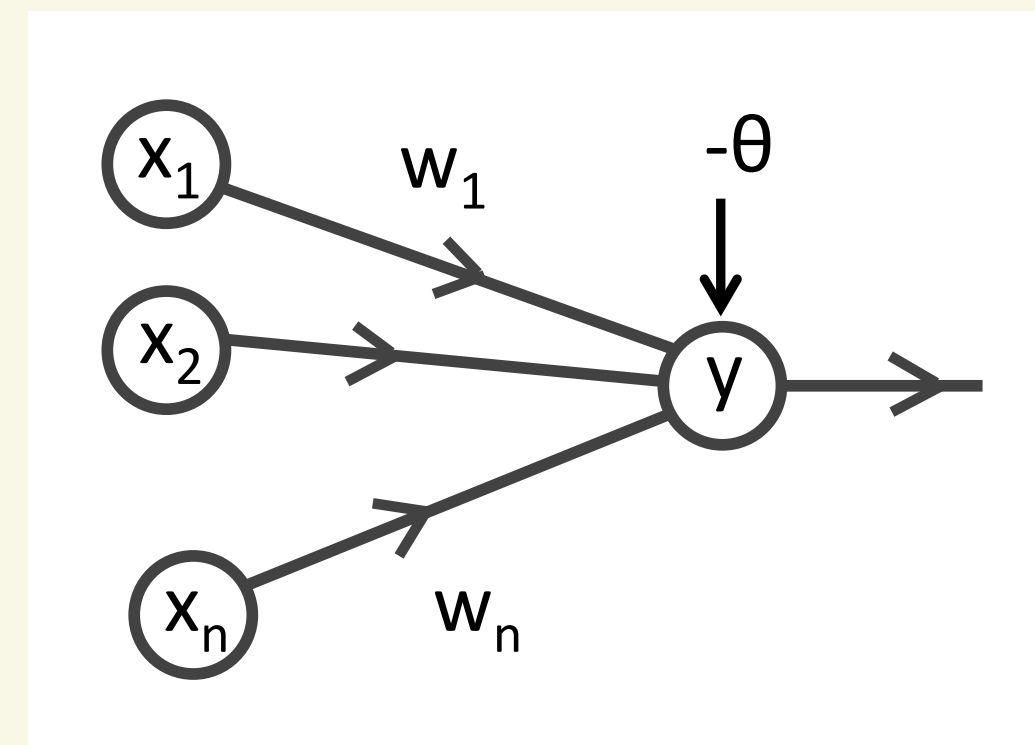
Human Brain Project

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## 1. Introduction

- Some binary decisions  $y \in \{0, 1\}$  are presumably made by

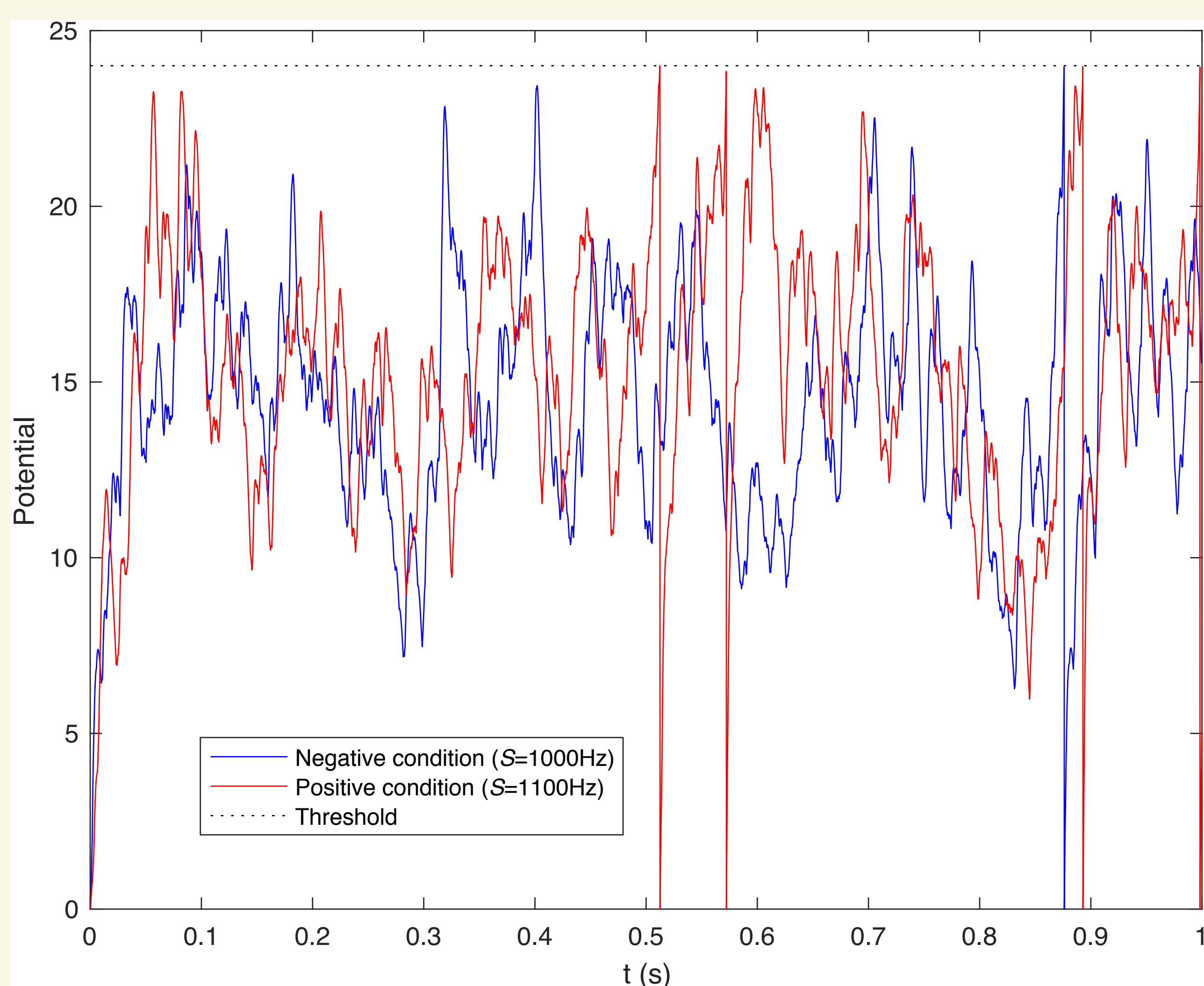
comparing a weighted sum of different factors  $S = \sum_i w_i x_i$  to a threshold  $\theta$ :  $y = H(S - \theta)$ , where  $H$  is the Heaviside step function:



$$H(x) = \begin{cases} 1 & \text{if } x \geq 0 \\ 0 & \text{if } x < 0 \end{cases}$$

- This corresponds to the first neuron model proposed by McCulloch & Pitts in 1943, a.k.a threshold gate.
- Used in the perceptron, and more recently in binary deep neural networks.
- Can a single spiking neuron implement such a function, assuming that  $x_i$  are the afferent firing rates?
- We tackled this question using a leaky integrate-and-fire (LIF) neuron with  $\tau = 10\text{ms}$ .
- Goal: adjust the LIF's threshold so that it fires at least one spike over a period  $T$  if  $S > \theta$  ("positive condition"), and none otherwise ("negative condition").
- We first assume binary weights.

## 2. The asynchronous regime

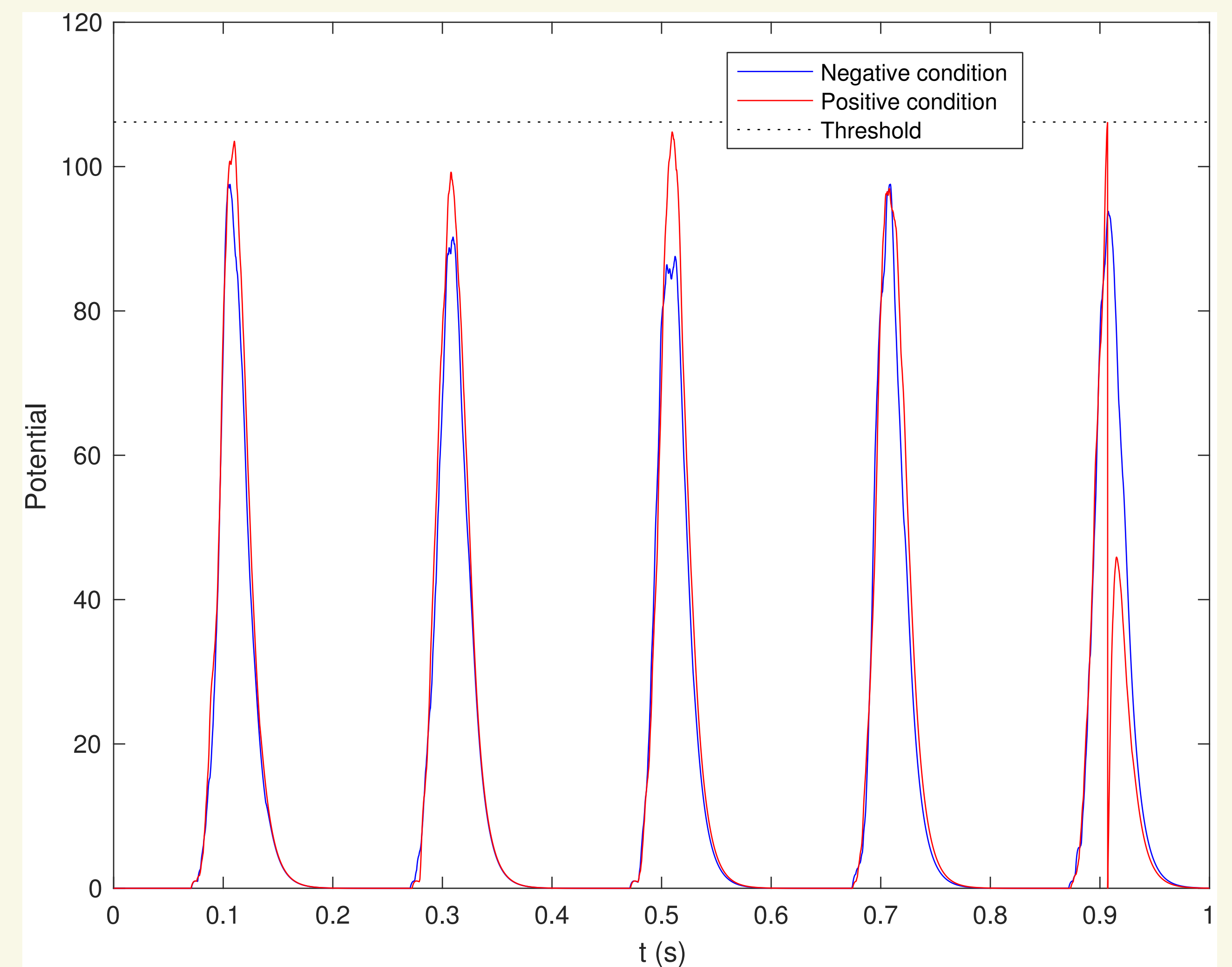


Input spike times are uniformly distributed over  $[0; T = 1\text{s}]$ . Any threshold will lead to false alarms and/or misses. Yet a threshold gate with  $\theta = 1050\text{Hz}$  would do the job perfectly!

## 5. Discussion

- If the decision needs to be taken in a reasonable amount of time, only the synchronous regime is viable, and the precision of the synchronization should be in the millisecond range.
- The synchronous regime also does a better job at handling graded and negative weights (not shown).
- We are now exploring more biologically realistic regimes in which only a subset of the afferents are synchronized.
- In the brain, the required synchronization could come from abrupt changes in the environment (e.g., stimulus onset), active sampling (e.g., saccades and microsaccades, sniffs, licking, touching), or endogenous brain oscillations.

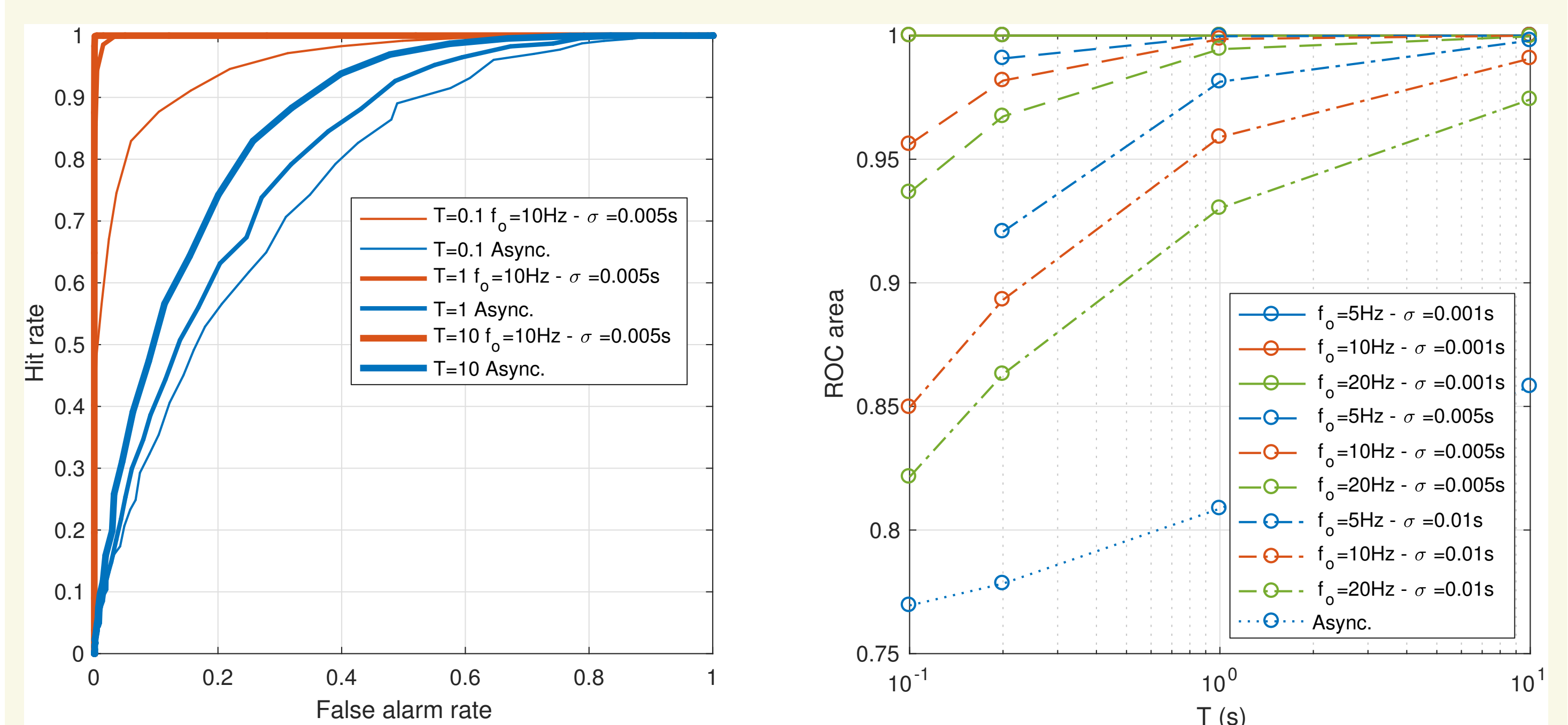
## 3. The synchronous regime



- The spikes arrive in discrete periodic volleys (with frequency  $f_0 = 5\text{Hz}$ ), and with a certain dispersion inside each volley ( $\sigma = 10\text{ms}$ ).
- Threshold=105 causes a hit for the positive condition, and no false alarm for the negative one.

## 4. Receiver operating characteristics

We quantified the classification accuracy using the receiver operating characteristics (ROC):



- The asynchronous regime leads to poor accuracy, which increases with  $T$ , but very slowly.
- The synchronous regime leads to much better accuracy, which increases with  $T$ , but decreases with  $\sigma$  and  $f_0$ .