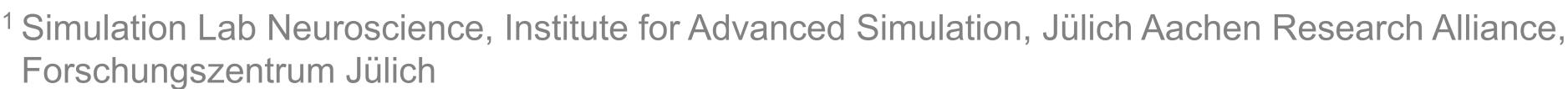
Learning to Learn on High Performance Computing

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Introduction

- Brain-like learning capabilities can now be produced in non-spiking artificial neural networks using Machine Learning [1]
- Learning to Learn [2] is a specific optimization solution for acquiring constraints to improve learning performance

Learning to Learn on High Performance Computing (HPC)

- **Problem**: Optimization problems run on single node or embarrassingly parallel on multi-nodes
- Goals:
 - Handling complex problems over large sets for arbitrary tools and algorithms parallelized on multi-node HPCs
 - High throughput hyperparameter search and optimization at (exa-) scale
- Our approach:
 - L2L framework

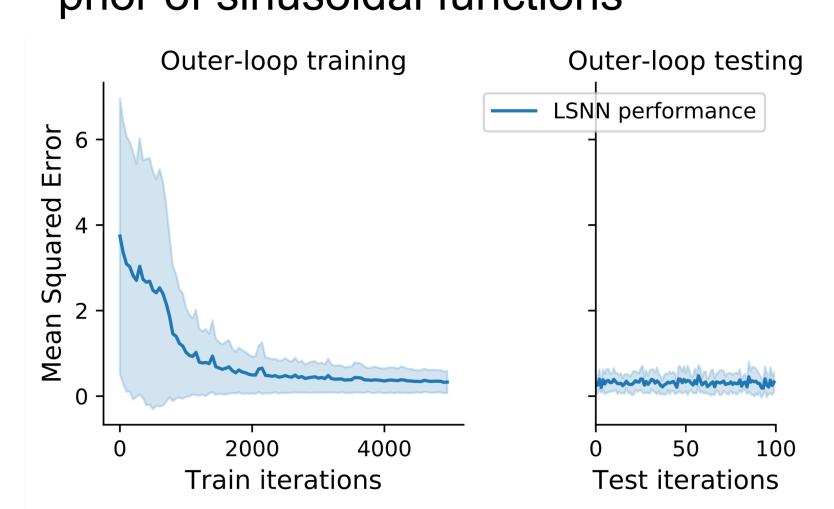


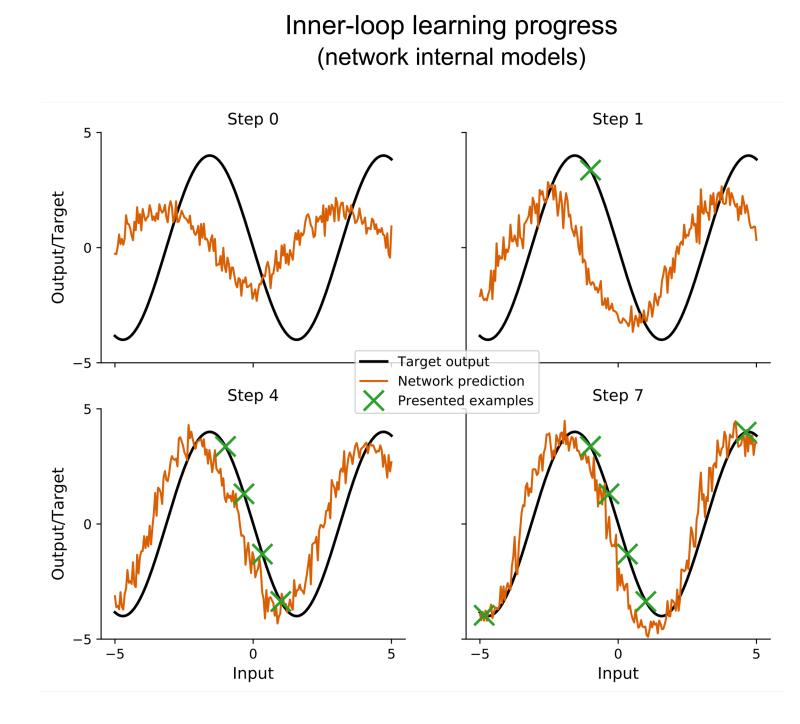
Examples

L2L can engrave priors in RSNNs

Optimizer: Backpropagation through time (BPTT)

- Outer-loop family of tasks: Sinusoids with different amplitudes and phases
- After outer loop training, the Recurrent Spiking Neural Network (RSNN) has a prior of sinusoidal functions



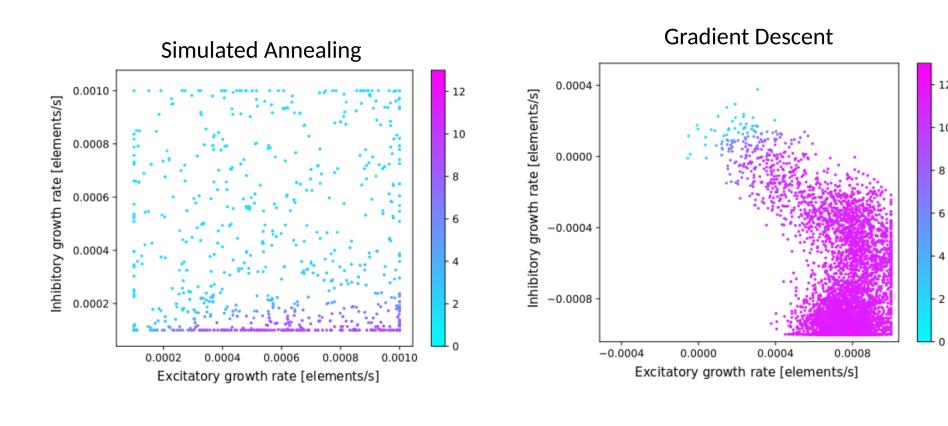


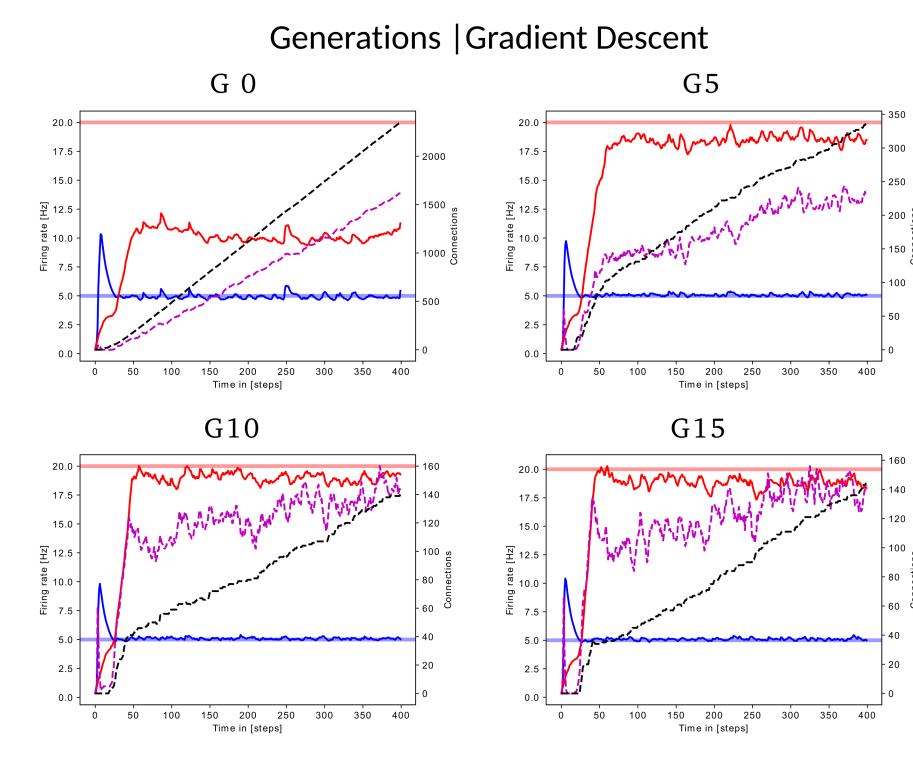
[Bellec, Salaj, Subramoney et al. NeurlPS 2018]

L2L and Structural Plasticity

Optimizers: Simulated annealing, Gradient Descent, Cross Entropy

- Individual instances of NEST [4] are parallelized with MPI inner loop
- Multiple independent instances launched on JURECA – outer loop





[Diaz 2019, in prep]

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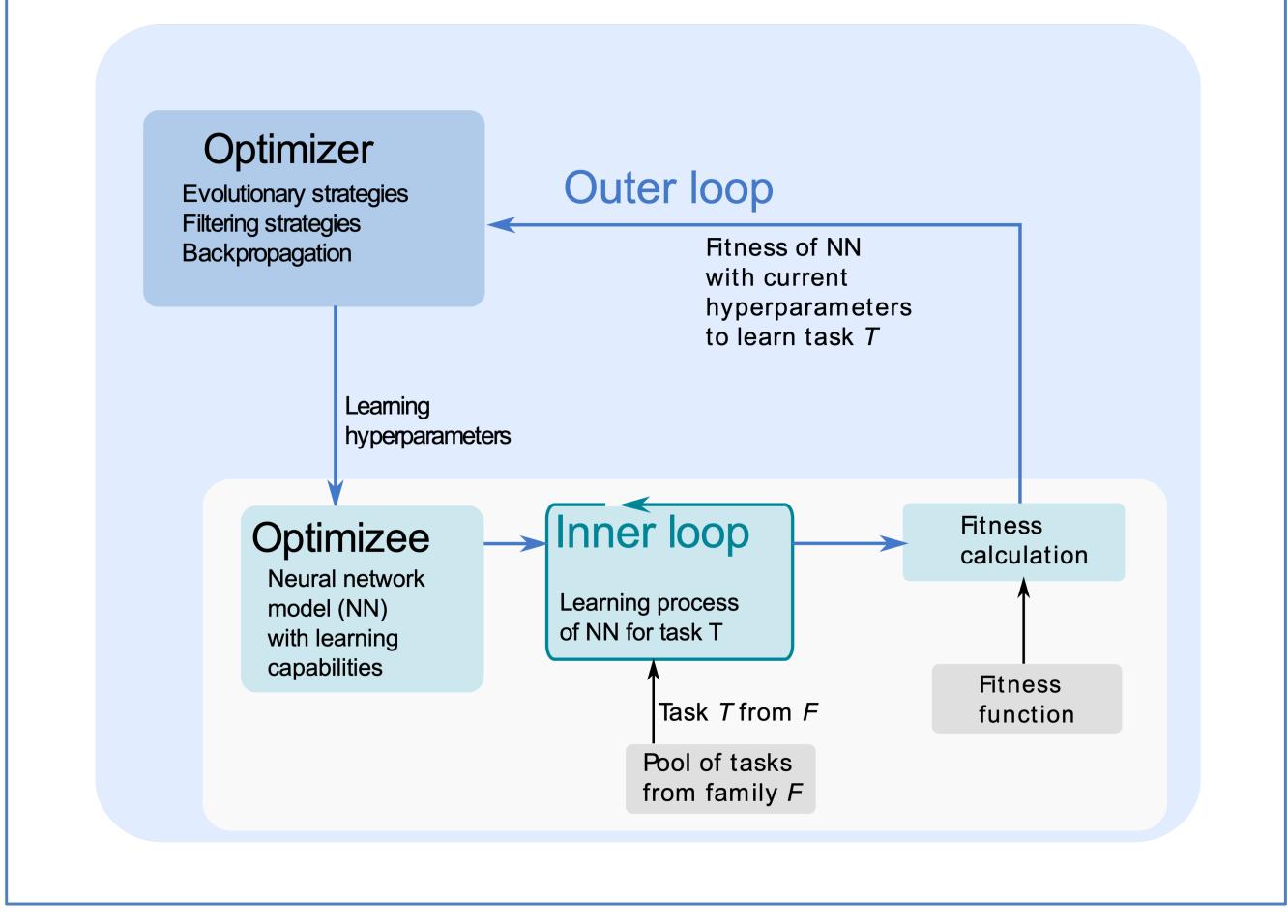






Learning to Learn Framework (L2L)

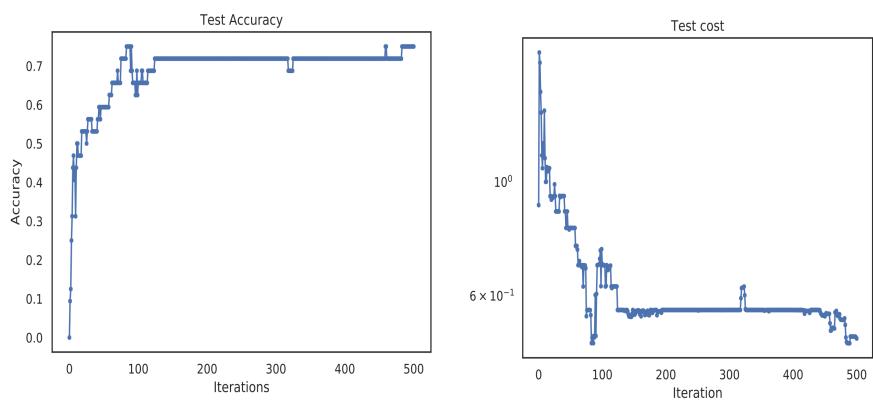
- Meta-learning and hyperparameter optimization on HPC
- Gradient-free optimizers
- Two loop optimization process



Optimizing a Neural Network

Optimizer: Ensemble Kalman Filter [3]

- Updating the weights of an artificial neural network (e.g. Convolutional Network)
- Requires only the evaluation of the forward propagation (no backprop)
- Trained on MNIST dataset



Outlook

- Development and benchmarking of other optimizers for biological and artificial learning
- Better support for real time close-loop learning setups
- Support for long training

References

- [1] Brenden M. Lake, Tomer D. Ullman, Joshua B. Tenenbaum, and Samuel J. Gershman. "Building machines that learn and think like people." Behavioral and Brain Sciences 40 (2017).
- [2] Sebastian Thrun and Lorien Pratt. Learning to learn. Springer Science & Business Media, 2012.
- [3] Iglesias, Marco A., Kody JH Law, and Andrew M. Stuart. "Ensemble Kalman methods for inverse problems." Inverse Problems 29.4 (2013): 045001.
- [4] Linssen, Charl et al. (2018). NEST 2.16.0. Zenodo. 10.5281/zenodo.1400175